

Program Term 2 Week 5: Safety Week
23rd May – 27th May 2022



Monday

Tuesday

Wednesday

Thursday

Friday

MORNING

Breakfast
7am – 8.30am

Wholemeal toast with a selection of spreads (Butter, Jam, Honey & Vegemite) and a selection of cereals (Weetbix, Cheerios, Cornflakes, Rice Bubbles)

Creative Activities
7am – 8.30am

**Cardboard
Emergency Vehicles**

Observation
M TOP 4.1, 4.4, 5.3

Scribble Art

M TOP 1.2, 1.4, 2.1

Police Badges

M TOP 4.1, 4.4, 5.3

Hero Popsicle Sticks

M TOP 4.1, 4.4, 5.3

Chatterboxes

Observation
M TOP 1.3, 4.3, 5.3

**Activities and
Games**
7am – 8.30am

Lego City

M TOP 1.1, 4.1, 4.4

Superhero Dress Ups

M TOP 4.1, 4.4

Monopoly Jr

M TOP 1.1, 2.3, 3.1,
4.2, 4.4

Marble Run

M TOP 2.3, 3.1, 4.4

Quordle

Observation/Child
Suggestion
M TOP 2.1, 4.2, 5.5

SPONTANEOUS ACTIVITIES

Programming Codes:

F: Follow Up

DD: Daily Diary

CC: Cultural Considerations

CS: Child Suggestion

PS: Parent Suggestion

SS: Staff Suggestion

E: Extension

North Turramurra
Out of School Hours
Centre



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Afternoon Tea
3.05pm – 3:30pm

Spring Rolls + Mixed Platters

Chicken Noodle Soup + Mixed Platters

Mexican Salad Bowls + Mixed Platters

Pasta Bolognese

Flat Bread & Dips + Mixed Platters

Group Game
3.30pm – 4:00pm

Stop, Drop & Roll
Observation
MTOPI.1, 3.1, 4.2

Hospital
MTOPI.1, 3.1, 4.2

Groups of...
Observation
MTOPI.1, 3.1, 4.2

Cops & Robbers
MTOPI.1, 1.3, 2.3, 3.2

Band-Aid Tag
MTOPI.1, 1.3, 2.3, 3.2

Activity
3:30pm – 5:00pm

Handball Comp
Child Suggestion
MTOPI.1, 1.3, 2.3, 3.2

Time Trials
Observation
MTOPI.4, 4.1, 5.1

AFL Practice
Parent Suggestion
MTOPI.1, 1.3, 2.3, 3.2

Musical Drops
MTOPI.3.1, 3.2

Mafia
Child Suggestion
MTOPI.3.1, 3.2

Hands On
4.00pm – 5:00pm

Bandage Statues
Observation
MTOPI.1, 1.3, 2.3, 4.4, 5.1

Create a Hero Comic
MTOPI.2, 1.4, 2.1

Fingerprint Forensics
MTOPI.4.1, 4.4, 5.3

Stress Balls
Child Suggestion
MTOPI.4.1, 4.4, 5.3

Selfie Tattoos
Children Meeting
MTOPI.4.1, 4.4, 5.3

Late Activity
5:45pm – 6:30pm

Cosmic Kids
Observation
MTOPI.2, 3.2, 4.2

Disney+ Sing-a-long
Child Suggestion
MTOPI.1, 2.1, 5.3

Sleeping Lions
Children Meeting
MTOPI.1, 1.2, 2.2, 3.

Twister
Children Meeting
MTOPI.1, 2.3, 3.2

Giant Chess
MTOPI.1, 2.3, 3.1, 4.2, 4.4

SPONTANEOUS ACTIVITIES

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Resources Required:

MONDAY:

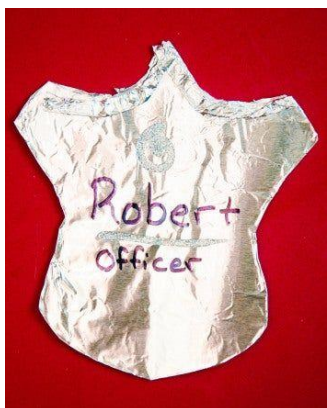
PM – Stop, Drop & Roll: redlight greenlight, but the children need to crawl/roll (inside game).

- **Bandage Statues:** toilet paper mummies, but pretending to bandage an injured person. Have the children make a backstory of how they were saved.

TUESDAY:

PM – Hospital: (combination of pacman & cops and robbers) several people in, and several secret doctors. Provide a Hospital (safe zone) that children can enter for a max of 5 seconds. Once tipped, children sit down until and secret doctor heals them.

WEDNESDAY:



AM – Police Badges: cardboard, scissors, foil, tape, markers

PM – Fingerprint Forensics: paint, brushes, printable fingerprint card (back page).

THURSDAY:

AM – Hero Popsicle Figures: jumbo Popsicle Sticks, coloured paper, googly eyes, glue, scissors.

PM – Musical Drops: musical bops, but they need to end on their stomachs.

- **Stress Balls:** rice, balloons, funnels, spoons.

- Stretch out your balloon by inflating it.
- Using a funnel, pour rice or flour into the balloon.
- Pour slowly to avoid clogging the neck of the balloon! If it does clog, use a pen or pencil to clear the opening.
- Remove the funnel from the balloon and let out as much air as you can.
- Tie the neck of the balloon closed tightly.
- Snip off the excess rubber.



FRIDAY:

PM- Selfie Tattoos: print out photos of children for them to draw on.

- **Band-Aid Tag:** once tipped a child needs to cover the spot with a hand. Once they have no hands left, they go to the sidelines (Hospital) and do 10 star jumps to return to the game.

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Student Fingerprint Card

Name _____

Class _____ Date _____

LEFT HAND

L. THUMB	L. INDEX	L. MIDDLE	L. RING	L. PINKIE

RIGHT HAND

R. THUMB	R. INDEX	R. MIDDLE	R. RING	R. PINKIE

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